

# Kimberly van Peppen

kimberlyvanpeppen@live.nl  
www.kimberlyvanpeppen.net

Breda, the Netherlands  
Dutch nationality | +316-40644050

## Applied narrative designer

### EXPERIENCE

---

- |                       |  |
|-----------------------|--|
| Nov. 2015 - Ongoing   | Co-owner at Approved.Media   |
| Sep. 2016 - Ongoing   | <b>Management &amp; Level design</b> , <i>Unannounced Project – Approved.Media</i> <ul style="list-style-type: none"><li>· Managing a design team of 7 people</li><li>· Designing levels and implementing Environmental Storytelling</li></ul> |
| Feb. 2015 – Apr. 2015 | <b>Management</b> , <i>Res-QR – school project</i> <ul style="list-style-type: none"><li>· Managing a team of 9 people and Documentation</li></ul>   |
| Sep. 2014 – Mar. 2015 | <b>Narrative design</b> , <i>SunBorne – school project</i> <ul style="list-style-type: none"><li>· Writing character bibles and dialogue scripts</li></ul>   |
| Feb. 2014 – Jun. 2014 | <b>Lead design</b> , <i>Museum Mischief – school project</i> <ul style="list-style-type: none"><li>· Management and Documentation</li></ul>  |

### EDUCATION

---

- |                       |  |
|-----------------------|--|
| Sep. 2012 – Jul. 2017 | <i>International Game Architecture &amp; Design, NHTV Breda University of Applied Sciences</i><br>Game Design & Production <ul style="list-style-type: none"><li>· <u>Specialisation</u>: The Elder Scrolls V: Skyrim mod with unique quest, character and dungeon.</li><li>· <u>Graduation</u>: Narrative design and general design NDA project</li></ul> |
| Sep. 2010 – Jul. 2012 | <i>Pre-university Education, Candea College Duiven</i><br>Economy and Society <ul style="list-style-type: none"><li>· <u>SLV (Sound Light Visual)</u>; Static lights on stage, personal microphone management, and filming and editing footage</li></ul>   |
| Sep. 2005 – Jul. 2010 | <i>Higher General Secondary Education, Candea College Duiven</i><br>Culture and Society & Economy and Society  |

### SKILLS

---

#### Languages

- |         |                               |
|---------|-------------------------------|
| Dutch   | Native language               |
| English | Full professional proficiency |
| German  | Limited working proficiency   |

#### Software

- |                  |                               |
|------------------|-------------------------------|
| Microsoft Office | Full professional proficiency |
| Trelby           | Professional proficiency      |
| Sony Vegas Pro   | Professional proficiency      |
| Unreal Engine 4  | Professional proficiency      |
| · Blueprint      | · Limited working proficiency |
| Unity 3D         | Professional proficiency      |
| · C#             | · Limited working proficiency |
| Creation Kit     | Professional proficiency      |
| · Papyrus        | · Limited working proficiency |
| Photoshop CS6    | Limited working proficiency   |

### INTERESTS/HOBBIES

---

**Interests:** Films, series, literature, narratology, games, psychology, manga & anime

**Hobbies:** Playing games, writing fiction, going to theme parks, swimming